



Sudeki

FACT SHEET MAY 2003

Title:	“Sudeki™”
Publisher:	Microsoft® Game Studios
Developer:	Climax
Format:	DVD for the Xbox™ video game system
OFLC Rating:	Pending
Availability:	Q4
Pricing:	\$99.95 (U.S.) estimated retail price

Product Overview:

Four heroes — a sultry wizardress, a soaring gunslinger, a powerful swordsman and a dark huntress — are about to be hurtled over the edge in a flight into darkness. “Sudeki” pushes the limits of what a role-playing game (RPG) can be by providing bigger worlds, more powerful heroes and sexier heroines, all set in the context of Hong Kong-style cinematic combat. In a world ripped apart by deceit, “Sudeki” players become heroes on a twisting path of betrayal, gravity-defying combat and unbelievable magic.

- Key Features:**
- **Cinematic-style, real-time combat.** “Sudeki” features cinematic combat with dozens of moves, slow-motion bullet time, earthshaking spells and hundreds of destructive melees and ranged weapons.



- **Hordes of enemies.** Players will battle against more than 80 enemies, ranging from Accursed Undead to massive battle fortresses.
- **Unique and powerful allies.** Players battle as a team of four fierce heroes: a beautiful and deadly sorceress, a steam-punk gunslinger, a powerful man-at-arms and a dark huntress. In addition, players can conduct massive, cooperative spirit strikes in which characters combine to devastate legions of foes.
- **Heroes that build and grow.** Players choose how to develop their characters, creating legends as their skills, spell arsenal, weapons cache and powers expand.
- **Immense worlds to explore and tame.** “Sudeki” is filled with hundreds of nonplayer characters and cunning enemies, as well as plot twists and turns fraught with danger.
- **Jaw-dropping graphics.** A custom, next-generation graphics engine built from the ground up for Xbox features detailed facial animation, bump-mapping, complex lighting and awesome scale.

Developer Information:

Climax was originally founded by Karl Jeffery in 1988 and has become one of the world’s leading interactive software development companies. Over the past 12 years, Climax has developed many successful computer and video games, such as the PlayStation versions of “Theme Park World,” “Populous:The Beginning” and “Diablo,” delivering high-quality game experiences in both original products and format version creations.

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About Xbox

Xbox (<http://www.xbox.com.au>) is Microsoft's future-generation video game system that delivers the most powerful games experiences ever. Xbox empowers game artists by giving them the technology to fulfill their creative visions as never before, creating games that blur the lines between fantasy and reality. The Xbox features the most powerful graphics processor of any game console, is DVD capable, and is the only Video Games System which features a built-in hard disk, built-in broadband capability and real-time Dolby Digital 5.1 surround sound support throughout the entire game. Xbox is now available in the continents of North America, Europe, Asia and Australia.

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The XBOX logo is displayed in a stylized, green, blocky font. The letters are bold and have a slightly irregular, digital appearance. The 'X' is formed by two overlapping 'V' shapes, and the 'O' is a simple circle. The 'B' is a solid block letter, and the second 'X' is also formed by two overlapping 'V' shapes. The logo is centered at the bottom of the page.